MAJOR IN COMPUTER SCIENCE, HUMAN-CENTERED COMPUTING CONCENTRATION

Requirements Effective Fall 2023

A minimum grade of C (2.000) is required in CO 150 and in all CS, $\underline{\underline{DSCI}}$, MATH, STAT, and Technical Elective courses which are required for graduation.

Freshman			
		AUCC	Credits
CO 150	College Composition (GT-CO2)	1A	3
MATH 156 or 160 ¹	Mathematics for Computational Science I (GT-MA1) Calculus for Physical Scientists I (GT-MA1)	1B	4
Select one group from the following: ²			5-9
Group A:			
CS 150A or 150B	Culture and Coding: Java (GT-AH3) Culture and Coding: Python (GT-AH3)	3B	
CS 162 or 164	CS1-Introduction to Java Programming CS1-Computational Thinking with Java		
Group B:			
Arts and Humanities (http://catalog.colostate.edu/general-catalog/all-university-core-curriculum/aucc/#arts-and-humanities)			
CS 152	Python for STEM		
CS 162 or 164	CS1-Introduction to Java Programming CS1-Computational Thinking with Java		
Group C:			
Arts and Humanities (aucc/#arts-and-huma	(http://catalog.colostate.edu/general-catalog/all-university-core-curriculum/ unities)	3B	
CS 163	CS1—No Prior Programming Experience		
CS 201/PHIL 201	Ethical Computing Systems (GT-AH3)	3B	3
Select at least two courses totaling a minimum of 7 credits from the following (one course must be or include the sequenced laboratory):		3A	7
AA 100 & AA 101	Introduction to Astronomy (GT-SC2)	3A	
ANTH 120	Human Origins and Variation (GT-SC2)	3A	
& ANTH 121	Tantan engine and variation (e recep	0. 1	
BZ 110 & BZ 111	Principles of Animal Biology (GT-SC2)	3A	
BZ 120	Principles of Plant Biology (GT-SC1)	3A	
CHEM 107 & CHEM 108	Fundamentals of Chemistry (GT-SC2)	3A	
CHEM 111 & CHEM 112	General Chemistry I (GT-SC2)	3A	
GEOL 120 & GEOL 121	Exploring Earth - Physical Geology (GT-SC2)	3A	
GEOL 122 & GEOL 121	The Blue Planet - Geology of Our Environment (GT-SC2)	3A	
GEOL 124 & GEOL 121	Geology of Natural Resources (GT-SC2)	3A	

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GEOL 150	Physical Geology for Scientists and Engineers	3A		
HONR 292A	Honors Seminar. Knowing in the Sciences	3A		
LIFE 102	Attributes of Living Systems (GT-SC1)	3A		
LIFE 103	Biology of Organisms-Animals and Plants (GT-SC1)	3A		
LIFE 201A	Introductory Genetics: Applied/Population/Conservation/Ecological (GT-SC2)	3A		
LIFE 201B	Introductory Genetics: Molecular/Immunological/Developmental (GT-SC2)	3A		
LIFE 220/LAND 220	Fundamentals of Ecology (GT-SC2)	3A		
NR 150	Oceanography (GT-SC2)	3A		
PH 121	General Physics I (GT-SC1)	3A		
PH 122	General Physics II (GT-SC1)	3A		
PH 141	Physics for Scientists and Engineers I (GT-SC1)	3A		
PH 142	Physics for Scientists and Engineers II (GT-SC1)	3A		
Diversity, Equity, and Inclusion curriculum/aucc/#diversity-	on (http://catalog.colostate.edu/general-catalog/all-university-core- equity-inclusion)	1C	3	
Electives ³			1-5	
	Total Credits		26-34	
Sophomore				
CS 165	CS2-Data Structures		4	
CS 220	Discrete Structures and their Applications		4	
Select one group from the fo	ollowing:		4-5	
Group A				
CS 214	Software Development			
CT 301	C++ Fundamentals			
Group B				
CS 253	Software Development with C++			
Select one course from the f	following:		4	
CS 250	Computer Systems Foundations			
CS 270	Computer Organization			
Select one course from the f	following:		3-4	
DSCI 369	Linear Algebra for Data Science			
MATH 369	Linear Algebra I			
Select one course from the f	following:		1-3	
STAT 301	Introduction to Applied Statistical Methods			
STAT 302A	Statistics Supplement: General Applications			
STAT 307	Introduction to Biostatistics			
STAT 315	Intro to Theory and Practice of Statistics			
Social and Behavioral Sciencurriculum/aucc/#social-be	ces (http://catalog.colostate.edu/general-catalog/all-university-core- havioral-sciences)	3C	3	
Historical Perspectives (http: aucc/#historical-perspective	o://catalog.colostate.edu/general-catalog/all-university-core-curriculum/	3D	3	
Electives	,		0-4	
	Total Credits		26-34	
Junior				
CS 314	Software Engineering	4A,4B	3	
CS 320	AlgorithmsTheory and Practice		3	
CS 345	Machine Learning Foundations and Practice		3	
CS 370	Operating Systems		3	
Select one course from the following:				
CS 310H/IDEA 310H	Design Thinking Toolbox: Mixed Reality Design			
CS 312	Modern Web Applications			

Any CS course n	umbered 400- or above excluding CS 480-499		
Technical Electives (see list below) Advanced Writing (http://catalog.colostate.edu/general-catalog/all-university-core-curriculum/aucc/ 2 #advanced-writing)			6
			3
Electives			6
	Total Credits		30
Senior			
CS 464	Principles of Human-Computer Interaction	4C	4
Select two courses from the following:		8	
CS 410	Introduction to Computer Graphics		
CS 440	Introduction to Artificial Intelligence		
CS 445	Introduction to Machine Learning		
CS 462	Engaging in Virtual Worlds		
CS course numbered 300- or above, excluding 380-399 and 480-499			3
Technical Electives (see list below)			3
Electives ⁴			12
	Total Credits		30
	Program Total Credits:		120

MATH 156 recommended for computer science majors who do not already have MATH 160 credit.

Technical Electives

Select a minimum of 9 credits, of which 6 credits must be upper-division.

Code Any IDEA course nun 480-499	Title nbered 300- or above, excluding 380-399 and	Credits		
Any STAT course numbered 300- or above, excluding 301, 302A, 307, 315, 380-399 and 480-499				
IDEA 210	Introduction to Design Thinking (GT-AH1)	3		
PSY 252	Mind, Brain, and Behavior	3		
PSY 253	Human Factors and Engineering Psychology	3		
PSY 452	Cognitive Psychology	3		
PSY 454	Biological Psychology	3		
PSY 456	Sensation and Perception	3		
PSY 458	Cognitive Neuroscience	3		

Recommended sequence for most incoming students is Group A:
 CS 150B to CS 164.

³ CS 192 or other seminar course is a recommended elective for incoming, first semester, students.

Select enough elective credits to bring the program total to a minimum of 120 credits, of which at least 42 must be Upper-Division (300- to 400-level).