MAJOR IN COMPUTER SCIENCE, ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING CONCENTRATION

Requirements Effective Fall 2023

A minimum grade of C (2.000) is required in CO 150 and in all CS, DSCI, MATH, and STAT courses which are required for graduation .

Freshman				
		AUCC	Credits	
CO 150	College Composition (GT-CO2)	1A	3	
MATH 156 or 160 ¹	Mathematics for Computational Science I (GT-MA1) Calculus for Physical Scientists I (GT-MA1)	1B	4	
Select one group from the following: ²			5-9	
Group A:				
CS 150A or 150B	Culture and Coding: Java (GT-AH3) Culture and Coding: Python (GT-AH3)	3B		
CS 162 or 164	CS1-Introduction to Java Programming CS1-Computational Thinking with Java			
Group B:				
Arts and Humanities (http://catalog.colostate.edu/general-catalog/all-university-core-curriculum/aucc/#arts-and-humanities)		3B		
CS 152	Python for STEM			
CS 162 or 164	CS1-Introduction to Java Programming CS1-Computational Thinking with Java			
Group C:				
Arts and Humanities (http://catalog.colostate.edu/general-catalog/all-university-core-curriculum/aucc/#arts-and-humanities)		3B		
CS 163	CS1No Prior Programming Experience			
CS 201/PHIL 201	Ethical Computing Systems (GT-AH3)	3B	3	
Select at least two courses totaling a minimum of 7 credits from the following (one course must be or include the sequenced laboratory):			7	
AA 100	Introduction to Astronomy (GT-SC2)	3A		
& AA 101				
ANTH 120 & ANTH 121	Human Origins and Variation (GT-SC2)	ЗА		
BZ 110 & BZ 111	Principles of Animal Biology (GT-SC2)	3A		
BZ 120	Principles of Plant Biology (GT-SC1)	3A		
CHEM 107 & CHEM 108	Fundamentals of Chemistry (GT-SC2)	3A		
CHEM 111 & CHEM 112	General Chemistry I (GT-SC2)	3A		
GEOL 120 & GEOL 121	Exploring Earth - Physical Geology (GT-SC2)	ЗА		
GEOL 122 & GEOL 121	The Blue Planet - Geology of Our Environment (GT-SC2)	3A		

GEOL 124 & GEOL 121	Geology of Natural Resources (GT-SC2)	3A	
GEOL 150	Physical Geology for Scientists and Engineers	3A	
HONR 292A	Honors Seminar. Knowing in the Sciences	3A	
LIFE 102	Attributes of Living Systems (GT-SC1)	3A	
LIFE 103	Biology of Organisms-Animals and Plants (GT-SC1)	3A	
LIFE 201A	Introductory Genetics: Applied/Population/Conservation/Ecological (GT-		
LIFE ZUTA	SC2)		
LIFE 201B	Introductory Genetics: Molecular/Immunological/Developmental (GT-SC2	2) 3A	
LIFE 220/LAND 220	Fundamentals of Ecology (GT-SC2)	3A	
NR 150	Oceanography (GT-SC2)	3A	
PH 121	General Physics I (GT-SC1)	3A	
PH 122	General Physics II (GT-SC1)	3A	
PH 141	Physics for Scientists and Engineers I (GT-SC1)	3A	
PH 142	Physics for Scientists and Engineers II (GT-SC1)	3A	
Diversity, Equity, and Incl curriculum/aucc/#divers	usion (http://catalog.colostate.edu/general-catalog/all-university-core- sity-equity-inclusion)	1C	3
Electives ³			1-5
	Total Credits		30
Sophomore			
CS 165	CS2-Data Structures		4
CS 220	Discrete Structures and their Applications		4
Select one group from th	e following:		4-5
Group A			
CS 214	Software Development		
CT 301	C++ Fundamentals		
Group B			
CS 253	Software Development with C++		
Select one course from t			4
CS 250	Computer Systems Foundations		
CS 270	Computer Organization		
MATH 256 or 161	Mathematics for Computational Science II		4
	Calculus for Physical Scientists II (GT-MA1)		
Select one course from t	he following:		3-4
DSCI 369	Linear Algebra for Data Science		
MATH 369	Linear Algebra I		
Select one course from t	he following:		1-3
STAT 301	Introduction to Applied Statistical Methods		
STAT 302A	Statistics Supplement: General Applications		
STAT 307	Introduction to Biostatistics		
STAT 315	Intro to Theory and Practice of Statistics		
Historical Perspectives (aucc/#historical-perspec	http://catalog.colostate.edu/general-catalog/all-university-core-curriculum/	3D	3
Electives			0-3
	Total Credits		30
Junior			30
CS 314	Software Engineering	4A,4B	3
CS 320	AlgorithmsTheory and Practice		3
CS 345	Machine Learning Foundations and Practice		3
CS 370	Operating Systems		3
	ect a minimum of six credits from the following:		6-8
33,713	-		

CS 435 CS 440 CS 445 CS 455 CS 462 CS 464 CS 475 Electives ⁴	Introduction to Machine Learning Introduction to Distributed Systems Engaging in Virtual Worlds Principles of Human-Computer Interaction Parallel Programming Total Credits Program Total Credits:		14 30 120
CS 440 CS 445 CS 455 CS 462 CS 464 CS 475	Introduction to Distributed Systems Engaging in Virtual Worlds Principles of Human-Computer Interaction Parallel Programming		
CS 440 CS 445 CS 455 CS 462 CS 464 CS 475	Introduction to Distributed Systems Engaging in Virtual Worlds Principles of Human-Computer Interaction		
CS 440 CS 445 CS 455 CS 462 CS 464	Introduction to Distributed Systems Engaging in Virtual Worlds Principles of Human-Computer Interaction		
CS 440 CS 445 CS 455 CS 462	Introduction to Distributed Systems Engaging in Virtual Worlds		
CS 440 CS 445 CS 455	Introduction to Distributed Systems		
CS 440 CS 445			
CS 440			
	Introduction to Artificial Intelligence		
	Introduction to Big Data		
CS 430	Database Systems		
CS 425	Introduction to Bioinformatics Algorithms		
CS 410	Introduction to Computer Graphics		
Additional Computer Scien	ce Course - select one course from the following:		4
CS 475	Parallel Programming		
CS 455	Introduction to Distributed Systems		
CS 435	Introduction to Big Data		
Systems Elective - select o	ne course from the following:		4
CS 445	Introduction to Machine Learning	4C	
CS 440	Introduction to Artificial Intelligence	4C	
CS 425	Introduction to Bioinformatics Algorithms	4C	
Capstone Courses - select 4C):	two courses from the following (one of the selected courses will fulfill AUCC	;	8
Senior			
	Total Credits		30
Electives			0-3
=:	nces (http://catalog.colostate.edu/general-catalog/all-university-core- ehavioral-sciences)	3C	3
Advanced Writing (http://c #advanced-writing)	atalog.colostate.edu/general-catalog/all-university-core-curriculum/aucc/	2	3
	or above, excluding 380-399 and 480-499	0	3-4
STAT 420	Probability and Mathematical Statistics I		0.4
STAT 400	Statistical Computing		
STAT 400	Statistical Camputing		
STAT 341	Statistical Data Analysis I		
MATH 450	Introduction to Numerical Analysis I		
MATH 430/ECE 430	Fourier and Wavelet Analysis with Apps		
MATH 360	Mathematics of Information Security		
MATH 331	Introduction to Mathematical Modeling		
MATH 301	Introduction to Combinatorial Theory		
MATH 261	Calculus for Physical Scientists III		
	Topological Data Analysis		
DSCI 475	Introduction to Geometric Data Analysis		
DSCI 473 DSCI 475	Data Graphics and Visualization		
DSCI 473	Inferential Reasoning in Data Analysis		

 $^{^{\}rm 1}\,$ MATH 156 is recommended for computer science majors who do not already have MATH 160 credit.

 $^{^2\,}$ Recommended sequence for most incoming students is Group A: CS 150B to CS 164.

³ CS 192 or other seminar course is a recommended elective for incoming first semester students.

4	4	Major in Computer Science, Artificial Intelligence and Machine Learning Concentration
4		ect enough elective credits to bring the program total to a minimum 20 credits, of which at least 42 must be upper-division (300- to 400- el).