

MAJOR IN ART (B.F.A.), ELECTRONIC ART CONCENTRATION

The Electronic Art concentration offers students the chance to create and critique within the context of digital methods and materials. By integrating digital media theories into their creative practice, students work with software and hardware to explore humanity's relationship with the digital realm. These explorations can include game theory, experimental video techniques, net.art, user interface, software creation, the creation of social tools, installation work, physical computing, and code within the context of visual arts. Electronic art students are also encouraged to incorporate interdisciplinary, interactive, and collaborative practices in their work.