MAJOR IN COMPUTER ENGINEERING, NETWORKS AND DATA CONCENTRATION

Major Completion Map

CO 301B

Writing in the Disciplines: Sciences (GT-CO3)

Distinctive Requirements for Degree Program:

TO PREPARE FOR FIRST SEMESTER: The curriculum for this major assumes students enter college prepared to take calculus.

In order to maintain professional standards required of practicing engineers, the Department of Electrical and Computer Engineering requires a cumulative grade point average of at least 2.000 in Electrical Engineering courses as a graduation requirement. It is the responsibility of any student who fails to maintain a 2.000 average to work with their advisor to correct grade point deficiencies. ECE courses required for the major at the 100, 200, and 300 level must be passed with a minimum grade of C (2.000); grades below a C will require the student to retake the course. ECE courses designated as an elective are exempt from the C or higher minimum grade requirement.

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Freshman					
Semester 1		Critical	Recommended	AUCC	Credits
CO 150	College Composition (GT-CO2)		X	1A	3
First course fi	rom Group A, B, or C (See options in Program Requirements Tab)) X		3B	3
ECE 102	Digital Circuit Logic	Χ			4
MATH 160	Calculus for Physical Scientists I (GT-MA1)	Χ		1B	4
	Total Credits				14
Semester 2		Critical	Recommended	AUCC	Credits
Remaining co Requirements	urse(s) from Group A, B, or C (See options in Program 3 Tab)	Χ			4
ECE 251	Introduction to Microcontrollers and IoT	X			4
MATH 161	Calculus for Physical Scientists II (GT-MA1)	Χ		1B	4
, ,	ity, and Inclusion (http://catalog.colostate.edu/general-catalog/core-curriculum/aucc/#diversity-equity-inclusion)		Χ	1C	3
	Total Credits				15
Sophomore					
Semester 3		Critical	Recommended	AUCC	Credits
CS 165	CS2Data Structures	Χ			4
CT 301	C++ Fundamentals		X		2
ECE 103	DC Circuit Analysis	Χ			3
MATH 261	Calculus for Physical Scientists III	Χ			4
PH 141	Physics for Scientists and Engineers I (GT-SC1)	Χ		3A	5
-	Total Credits				18
Semester 4		Critical	Recommended	AUCC	Credits
ECE 202	Circuit Theory Applications	Χ			4
ECE 232	Introduction to Project Practices	Χ			1
ECE 303/ STAT 303	Introduction to Communications Principles	Χ			3
MATH 340	Intro to Ordinary Differential Equations	Χ			4
Department A	pproved Science (See List on Requirements Tab)		X	3A	3
	Total Credits				15
Junior					
Semester 5		Critical	Recommended	AUCC	Credits
CS 214	Software Development	X			3
CS 220	Discrete Structures and their Applications	Χ			4
ECE 311	Linear System Analysis I	Χ			3
ECE 450	Digital System Design Laboratory	Χ			1
ECE 451	Digital System Design	Χ			3
Select one co	urse from the following:				3

JTC 300	Strategic Writing and Communication (GT-CO3)		X	2	
	Total Credits				17
Semester 6		Critical	Recommended	AUCC	Credits
CS 356	Systems Security	Χ			3
ECE 312	Linear System Analysis II	X			3
ECE 452	Computer Organization and Architecture	Χ			3
ECON 202	Principles of Microeconomics (GT-SS1)		Χ	3C	3
Select a minimi	um of three credits from the following:				3
DSCI 369	Linear Algebra for Data Science	X			
MATH 369	Linear Algebra I	Χ			
	Total Credits				15
Senior					
Semester 7		Critical	Recommended	AUCC	Credits
CS 320	AlgorithmsTheory and Practice	X	X		3
ECE 401	Senior Design Project I	Χ		4A,4B	3
ECE 421	Telecommunications I	Χ			3
Computer Engir Program Requir	neering Electives and Technical Electives (See Lists on rements Tab)	Х			4
Arts and Humanities (http://catalog.colostate.edu/general-catalog/all-university-core-curriculum/aucc/#arts-humanities)			Χ	3B	3
	Total Credits				16
Semester 8		Critical	Recommended	AUCC	Credits
ECE 402	Senior Design Project II	X		4C	3
ECE 456	Computer Networks	X			4
Computer Engineering Electives and Technical Electives (See Lists on Program Requirements Tab)		Χ			6
Historical Perspectives (http://catalog.colostate.edu/general-catalog/all-university-core-curriculum/aucc/#historical-perspectives)				3D	3
The benchmark entire program	courses for the 8th semester are the remaining courses in the of study.	e X			
Total Credits					16
Program Total Credits:					